4. Window class

Introduction

When an action is bound with a user interface application, it creates an object of class Window for each component at the XML descriptor with a ref-as attribute. Those components have the following methods:

Methods

getText	returns string	Gets the text value of the component.
setText	text: string	Change the text value of a component.
click		Acts as if the user clicks on the component. It's suitable on button components.
setFocus		Move the focus to the component.