2. secretStore object

Introduction

This object is always visible from any action, and provides access to the user's passwords and secrets. User passwords are always related to a system account.

This is the object used to retrieve user and password in order to **inject credentials** into applications.

Methods

getSecret	text: string returns string	Gets the value of a secret.
getAccounts	system: string returns string []	Gets the list of accounts available for a given systemsecretStore object.
getAccount	system: string returns string	Gets the account to use a particular system. If more than one are available, the system will prompt the user for the one to use. If the user cancels the dialog box, an exception will be thrown. If no account is available, the undefined value will be returned.
getPassword	system: string account: string returns string	Gets the password bound to the account on the system requested.
setPassword	system: string account: string newPassword: string	Changes the password at the password vault (version 1.4)
setSecret	name: string value: string	Sets the value of a secret at the password vault (version 1.4)
generatePassword	system: string account: string returns string	Generates a random password suitable for the selected account (version 1.4)